

## **Closing Speeches**

### **SPEECH A (RICK) (7)**

As you see, Casablanca is extremely reluctant to see her guests depart. I'm afraid you'll have to remain here at least until new exit visas show up on the black market, or you convince the Vichy bureaucrats to issue you one. Just remember this: my bar is well-stocked, there are games of chance available in the back room, and Sam is on hand at the piano every evening from eight to closing to entertain you. But please... please don't request that he play *As Time Goes By*.

### **SPEECH B (BERGER) (8)**

My friends, believe me, the Free French garrison in French Equatorial Africa will be delighted at your decision to join them. Tonight after curfew I will wait for you at the Oasis Garage. You must make your way there any way you can. Use stealth and cunning, and keep your wits about you! There will be trucks waiting at the garage to transport us to Brazzaville. The trip will be long and dusty, but you will be leaving Casablanca behind at last. And at the other end of your journey awaits an opportunity to fight for freedom against the Nazi tyranny that threatens to engulf us all! I thank you!

### **SPEECH C (GATE GUARD) (9, and possibly 6)**

Your papers are in order. You may board the plane to Lisbon when it is announced. I hope you have enjoyed your stay in Casablanca.

[Annina will run out the door.]

Wait! Stop her!

[We hear her scream.]

Odd... only hours ago she had an exit visa for both her and her husband. I wonder what happened...?

### **SPEECH D (LOUIS) (10)**

I am shocked, SHOCKED, to discover there is gaming going on around here! In addition to the usual suspects, I'm afraid I must detain the following individuals...

[Read names from cards.]

I admit our jails provide little in the way of creature comforts, but at least you can say this about them: there will be no more living in suspense, or worry about your papers. I guarantee your future is no longer in doubt...